



2011-12 Adult League Rules

Section 1

Team and Player Registration

1. Each team must have matching jerseys with only one number assigned to each player, goalies included.
2. All players must be USA Hockey registered and on the league website assigned to their team.
3. Individual players are ineligible to compete until they are registered with USA Hockey.
4. Individual players may be added to the official team roster form until January 31 2011.
5. No players may be subtracted from the team roster once they are on the official roster form.
6. Any team that has not met league payment requirements will be ineligible to play until payment requirements are met. Ineligible teams will forfeit all games until payment requirements are met.

Section 2

Game Format

1. Games will be curfewed to seventy five (75) minutes per game.
2. Games will consist of three fifteen (15) minute stop time periods.
3. There will be a two (2) minute warm-up period prior to each game.
4. Once the curfewed ice time reaches the 5:00 remaining the time on the game clock will be adjusted to 3:00 remaining in the game. At this point, all games will be played to completion.
5. If at anytime after the beginning of the third period there is a 7 or more goal deficit between the participating teams, the clock will switch from stop time to running time, and will remain running time until the deficit is decreased to 3 goals.
6. If a game ends with the score tied, a tie will be awarded to each team. There will be no overtime in regular season play.
7. **There are no timeouts allowed during regular season play.**
8. In the case of a goalie arriving late to the game a team has to the 55:00 minute mark on the curfew clock to have a goaltender on the ice. The game is only official if two periods of play are completed.

Section 3

Game Rules

1. Team Managers or a qualified team representative are responsible to check the official game scoresheet to insure its accuracy prior to any team stepping on the ice to start a game. Team Managers are not allowed to write in any additions to the scoresheet.
2. Teams are allowed to dress a maximum of 18 skaters and two goalies for each game from their official team roster.
3. Each scoresheet will have all players listed. Players must sign their name and jersey number before each game.
4. All USA Hockey Game playing Rules will apply with the exceptions listed below.
5. Icing- Blue line Icing will apply to all leagues.
6. **Game DQ Penalty-** The referee, at his sole discretion, may assess a game DQ penalty. The game DQ penalty is a suspension for the remainder of the contest in which the penalty was assessed. No additional suspension is added to the game DQ penalty. **Any major penalty is exempt from the game DQ rule. Major penalties will be recorded in accordance with USA Hockey Playing Rules.**
7. All minor penalties are 2:00 in length.
8. Major penalties are 5:00 in length.
9. Misconduct penalties are 10:00 in length.



Section 4

Suspensions and Additional Discipline

1. Any player receiving a major penalty will automatically receive a one (1) game suspension with no avenue for appeal.
2. Any player that receives two (2) major penalties during the course of the season will receive an automatic additional suspension of one game, or the remainder of the season, whichever is applicable.
3. If a player receives a third major penalty, the offending player will automatically be suspended for the remainder of the season with no refund.
4. At the sole discretion of the League Directors, additional suspensions may be handed out for any on ice or **off ice** incident.

Section 5

Standings & Playoffs

1. A copy of each game's completed score sheet will be available, at the front desk, for the Team Manager only at the conclusion of each game.
2. Teams will be awarded two (2) points for a win, one (1) point for a tie, and zero (0) points for a loss.
3. At the conclusion of the regular season, placement for playoff seeding and division standing will be determined using the following system
 1. Most Points
 2. Head-to-Head Competition
 3. Most Wins
 4. Highest goals for/goals against differential
 5. Fewest major penalties assessed during the regular season.
 6. Coin flip.
4. All teams make playoffs. Depending on amount of teams, will decide how playoffs will break down.

Section 6

Protests & Complaint Procedures

1. Any protest regarding illegal or non-rostered players must be made to the referee or scorekeeper prior to the end of the first period of the game in question.
2. At that point, the referee will investigate the protest. If a violation is discovered, the game will be ended immediately and the offending team will forfeit the protested game.
3. If a protest is submitted, and no players are found to be illegally rostered, the team that submitted the protest will be assessed a 2:00 penalty for "Delay of Game".
4. If any member of a team has a **specific complaint** about the level of professionalism or aptitude of one of our officials, there is a website available to file a "Game Report". Simply go to www.mihoa.org and complete the form listed under the "Game Report" heading. The directors of the disciplinary committee for M.I.H.O.A. will review the complaint and take action, if necessary. **Any Game Reports that contain vulgar language or are not specific in nature will not be reviewed.**